

# VIEWBOOK

25/26

@JUSTDONNAPLEASE



# COMING SOON

## 1-YEAR FOUNDATION PROGRAM

### GET A DIPLOMA IN JUST 210 DAYS!

*Fast track your art education in a program designed by industry experts*

MTM College is starting its own 1 year foundation program. Focused on delivering essential skills, academic excellence and industry current knowledge, you will learn art from the masters of their craft.

#### In this program you will learn:

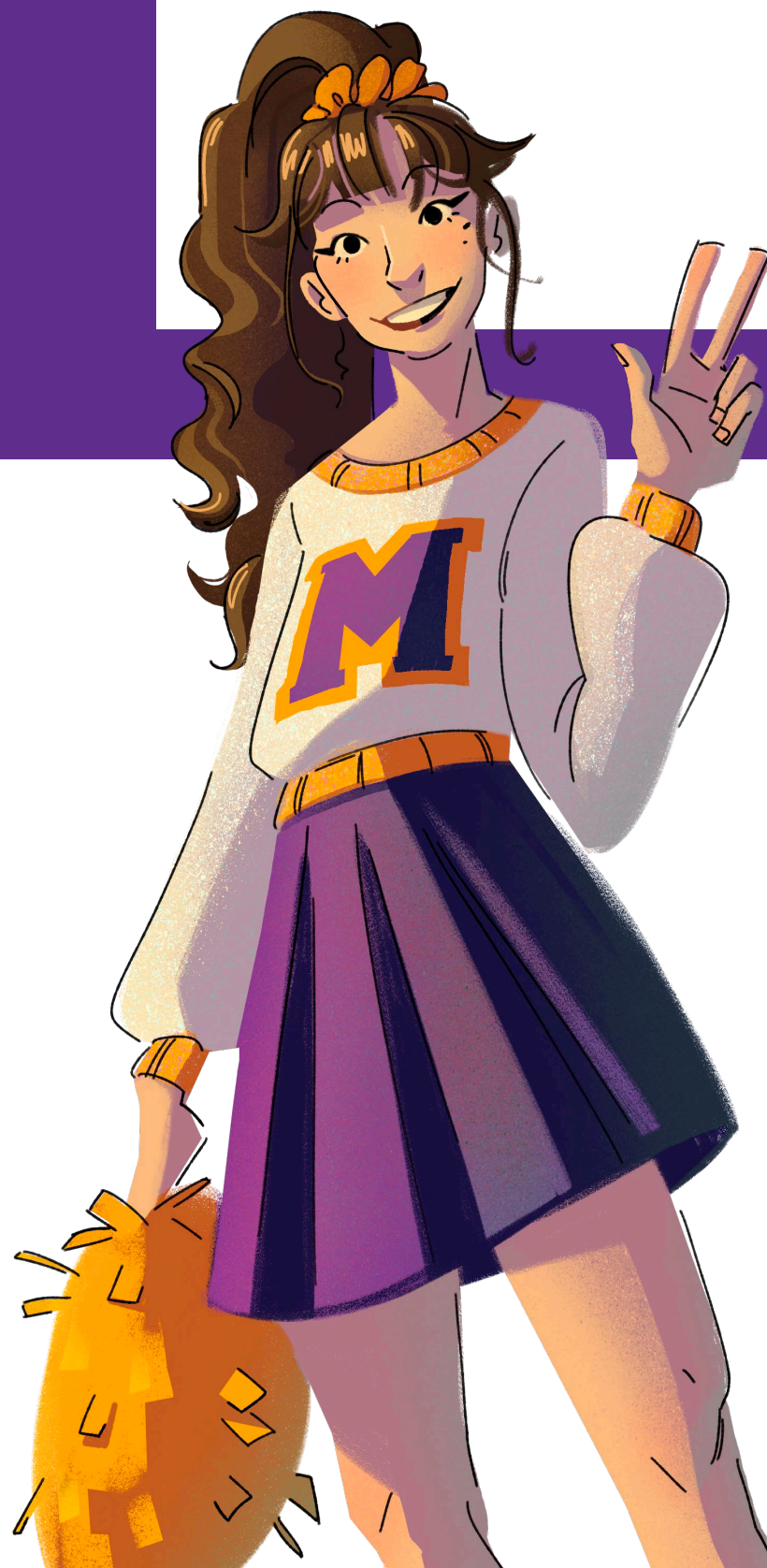
- Drawing the world using perspective
- Advanced knowledge of the human body and form
- Everything necessary about color, light and shadows
- Telling stories through visual arts
- Capturing your imagination accurately on the page

#### Sign-up now for more information!

*\*Program still pending approval under the Ontario Private Career College Act*

MTM College prides itself as a college of individuals. We are focused on embracing and empowering the individuality of each of our artists.

*We do not change you or your style, we help you bring it to the next level!*



## ALL NEW 2-YEAR DIPLOMA PROGRAMS

### THE GOAL IS SIMPLE: EMPLOYABILITY & CAREER DEVELOPMENT FOR ARTISTS.

Get high quality education and become industry ready within just **2-years**.

The **2-year** diploma programs are designed by leading industry professionals within the fields of Animation, Concept Art and Comics.

#### Sign-up now for more information!

*\*Program still pending approval under the Ontario Private Career College Act*



# WHY MTM?

## The College Where Careers Begin

**MTM College**, established in 1996, is a school made by artists for artists.

**MTM College** provides for you an intimate and familial atmosphere, where your individuality, personality and sense of identity is respected. Our goal is not to change your art style to align it with an industry standard but rather to elevate it and make your style industry standard.

At **MTM College**, we bring the industry to you with instructors who are either veterans or currently working as supervisors, art directors and senior artists. They will focus not only on your portfolio development but also your career development.

At **MTM College**, you are not just another student you are part of a family of artists who help each other to reach their full potential.

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# LIFE AT MTM COLLEGE FACULTY

Our students learn up-to-date techniques and skills from industry-recognized and award-winning artists who teach at **MTM College**! Here's a few!



Artwork by Nicolas Scola

## LOCATION

At the heart of Downtown Toronto, **MTM College** surrounds itself by the multi-faceted cultures and inspiration that the city is known for. Students will find inspiration at every corner with the convenience of restaurants and art sites, including the Art Gallery of Ontario.

## HANDS-ON-LEARNING

**MTM College** fosters a healthy learning environment, where students can improve their skills with enhanced problem-solving methods, making it easier to apply learning independently with an engaged mindset.

## EMPLOYABILITY

The structure and quality of work **MTM College** provides prepares our students for the working world. Other than technical skills, our students can carry themselves with a profound level of confidence and competency which represents the school's values.

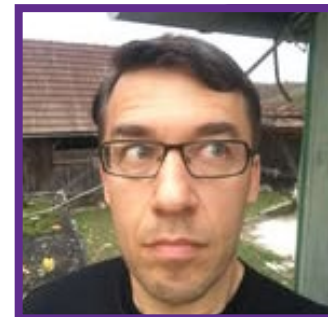
## HIGH-LEVEL SKILLS

Through constant reinforcement, our students are given a multitude of tools to make purposeful and impactful choices in each step of their artistic journey that will translate into success.



## DAVE ROSS COMIC ARTIST

Professional MARVEL, DC and DARK HORSE COMICS Artist , Author Of FREEHAND FIGURE DRAWING FOR ILLUSTRATORS



## BARTOL RENDULIĆ CONCEPT ARTIST / ILLUSTRATOR

Assistant Art Director & Storyboard Director - THE BOYS  
First Assistant Art Director - STAR TREK DISCOVERY  
Illustrator - X-MEN



## MEGAN KEARNEY COMIC ARTIST / ILLUSTRATOR

Joe Schuster Award Winner 2019 - WAYWARD SISTERS  
CBC Best Canadian Comics 2018 - GOTHIC TALES OF HAUNTED LOVE



## ADAM EARLE 3D ANIMATION ARTIST

3D Layout Supervisor at Jam-Filled Entertainment  
3D Animation Artist



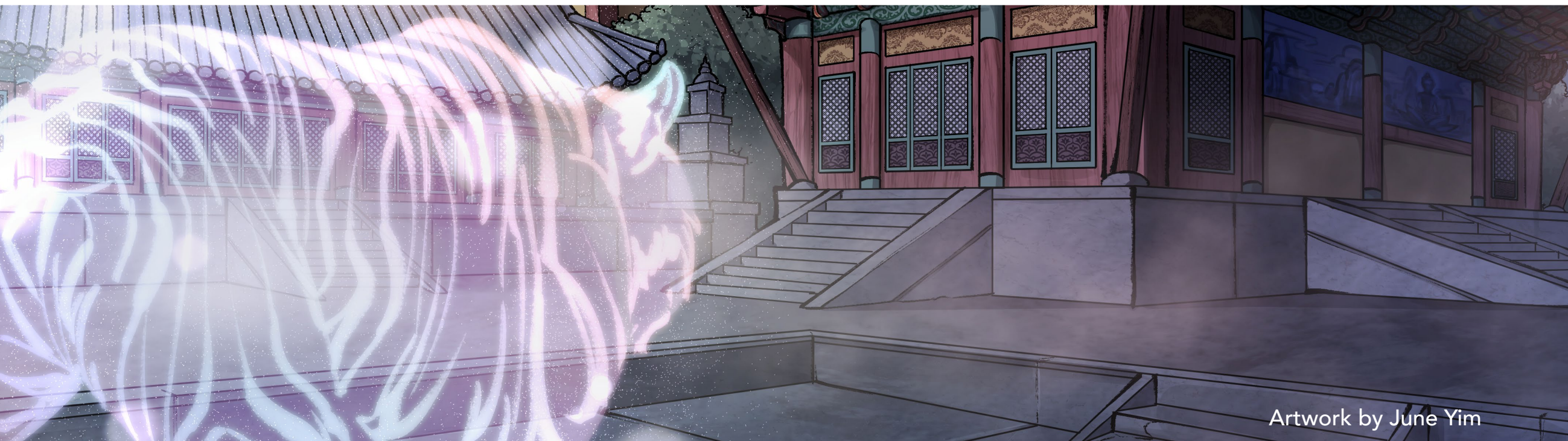
# CLASSICAL COMPUTER ANIMATION PRODUCTION

## CREATING MOVEMENT



Artwork by June Yim

**MTM College** focuses on instructional relevance with the aid of direct input from Animation industry professionals as MTM Instructors, as well as contact with trusted studio sources. The MTM Animation program provides courses in visual development skills, comprehension of 2D and 3D digital software, important animation training, that a competitive animation industry would require with its ever changing standards and development. Our Instructors bring with them their own career development knowledge and emulate a studio environment within their courses' class. The program prepares students for working in an animation studio environment as well as creating their own films.



Artwork by June Yim



# TERM-BY-TERM COURSE LIST

Artwork by Daniela Jung

## YEAR ONE

1  
Beginning Life Drawing 1  
Perspective 1  
Design & Composition  
Animation 1  
Principles of Drawing 1  
Colour Theory & Background Painting

2  
Beginning Life Drawing 2  
Perspective 2  
Structural Drawing 1  
Principles of Drawing 2  
Intro to Character Design  
Animation 1B  
Digital Background Painting

## YEAR THREE

1  
Advanced Life Drawing 1  
Animation 3  
Storyboarding 2  
Intro to Animal Drawing for Animators  
3D Character Animation 1  
2D Computer Animation: Film Project 1

2  
Advanced Life Drawing 2  
Animation 3B  
Storyboarding 2  
3D Film Development & Pre-Production  
2D Computer Animation: Film Project 2

## YEAR TWO

1  
Introduction to Storyboarding & Film Language  
Storytelling & Story Development  
Intermediate Life Drawing 1  
Artistic Anatomy  
Animation 2  
Intermediate Character Design  
2D Computer Animation: Introduction  
Introduction to 3D Animation Software

2  
Intermediate Life Drawing 2  
Drawing Hands & Feet  
Drawing Heads & Features  
Advanced Character Design  
Animation 2B  
Layout for Animation 1  
Storyboarding 1

## YEAR FOUR

1  
Layout for 3D Animation  
3D In-Depth  
3D Character Animation 2  
3D Animation Production Part 1

2  
3D In-Depth  
Portfolio Development  
3D Animation Production Part 2

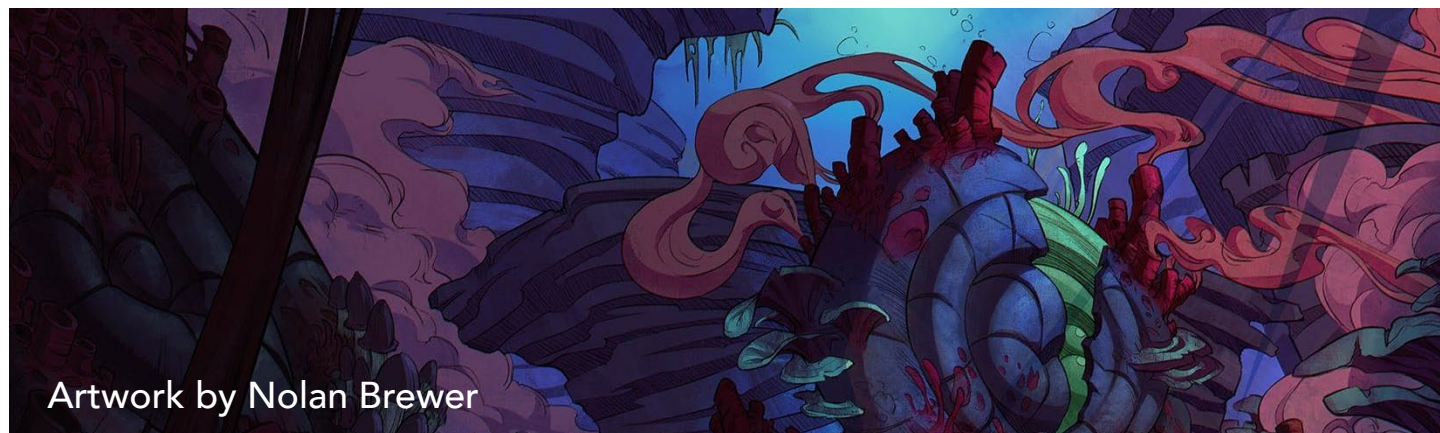


# CONCEPT ART

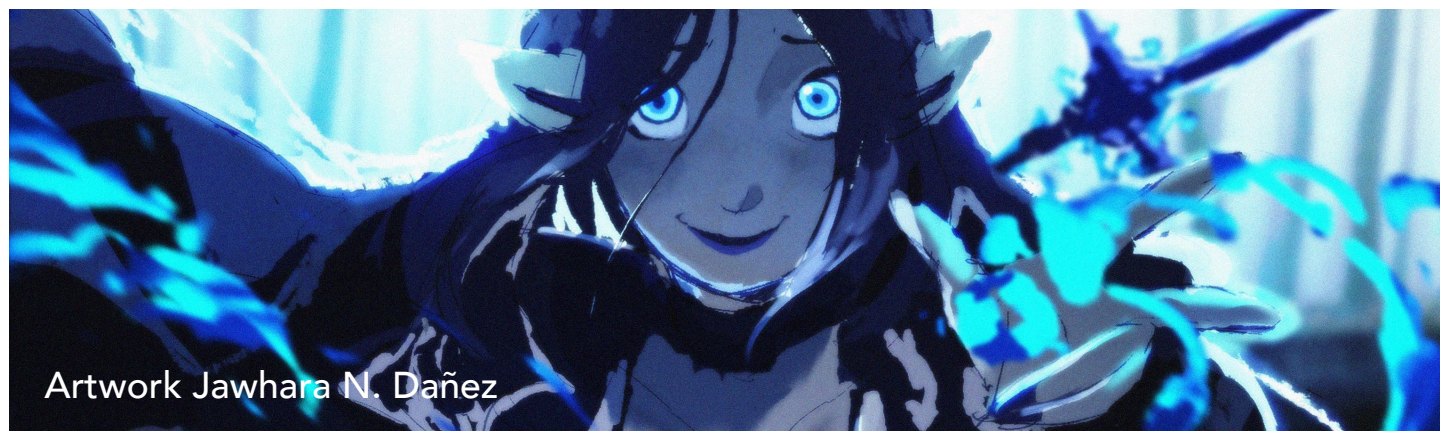
FOR ANIMATION &  
VIDEO GAMES



Artwork by Jason Soares



Artwork by Nolan Brewer



Artwork Jawhara N. Dañez



Artwork by Sergi Iranzo



## CRAFTING WORLDS

One of the earliest and most in-depth Design programs in Canada, the **MTM Concept Art program** is constructed by professionals to give students industry level comprehension of the design process. Be it from character design, environment design and creature design to prop design, 3D modelling and background design. The instructors bring with them not only career development knowledge but also connections to a wide array of studios within the gaming industry. Create worlds and learn the fundamental design process on which all video games are built.



# TERM-BY-TERM COURSE LIST

Artwork by Van Lawrence

## YEAR ONE

1 Beginning Life Drawing 1  
Perspective 1  
Design & Composition  
Principles of Drawing 1  
Introduction to Concept Art  
Colour Theory & Background Painting  
Representational Painting 1

2 Beginning Life Drawing 2  
Perspective 2  
Structural Drawing 1  
Principles of Drawing 2  
Introduction to Character Design  
Introduction to Concept Art Part 2  
Digital Background Painting  
Representational Painting 2

## YEAR THREE

1 Figurative Drawing: The Sustained Pose  
Advanced Life Drawing 1  
Introduction to 3D Software  
Advanced Props & Objects  
Introduction to Animal Drawing

2 Character Design for Animation  
Character Design for Video Games  
Figurative Painting in Oils  
3D Modeling for Game Assets  
Advanced Life Drawing 2

## YEAR TWO

1 Intermediate Life Drawing 1  
Artistic Anatomy  
Environment Visualization  
Drawing Heads and Features  
Layout

2 Advanced Environment Design Painting  
Drawing Props & Objects  
Storyboarding for Concept Artists  
Intermediate Character Design  
Portrait Painting in Oils  
Drawing Hands & Feet

## YEAR FOUR

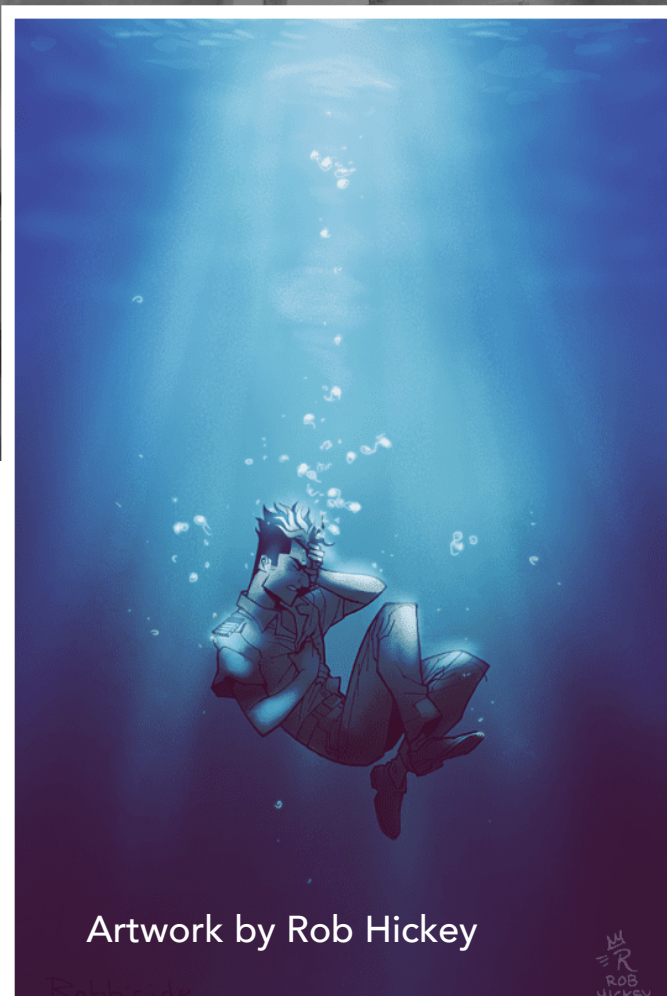
1 Concept Art Final Project  
Creature Design  
Painting the Costumed Model  
Introduction to Digital Matte Painting  
Digital Illustration

2 Concept Art Final Project  
Digital Matte Painting 2  
Digital Illustration 2  
Creature Design 2  
Portfolio Development



# ILLUSTRATION & STORYTELLING FOR SEQUENTIAL ARTS

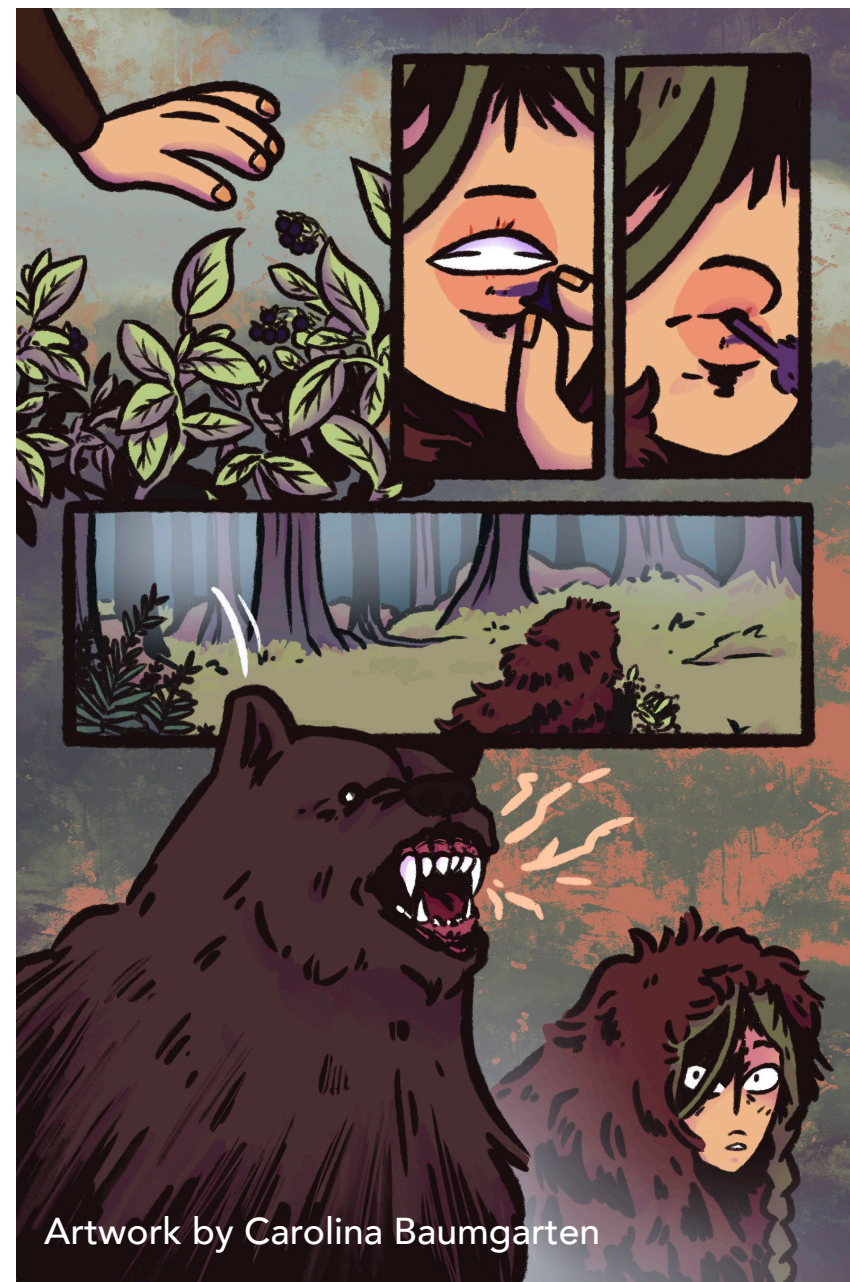
Artwork by Manuela O Duque



Artwork by Rob Hickey



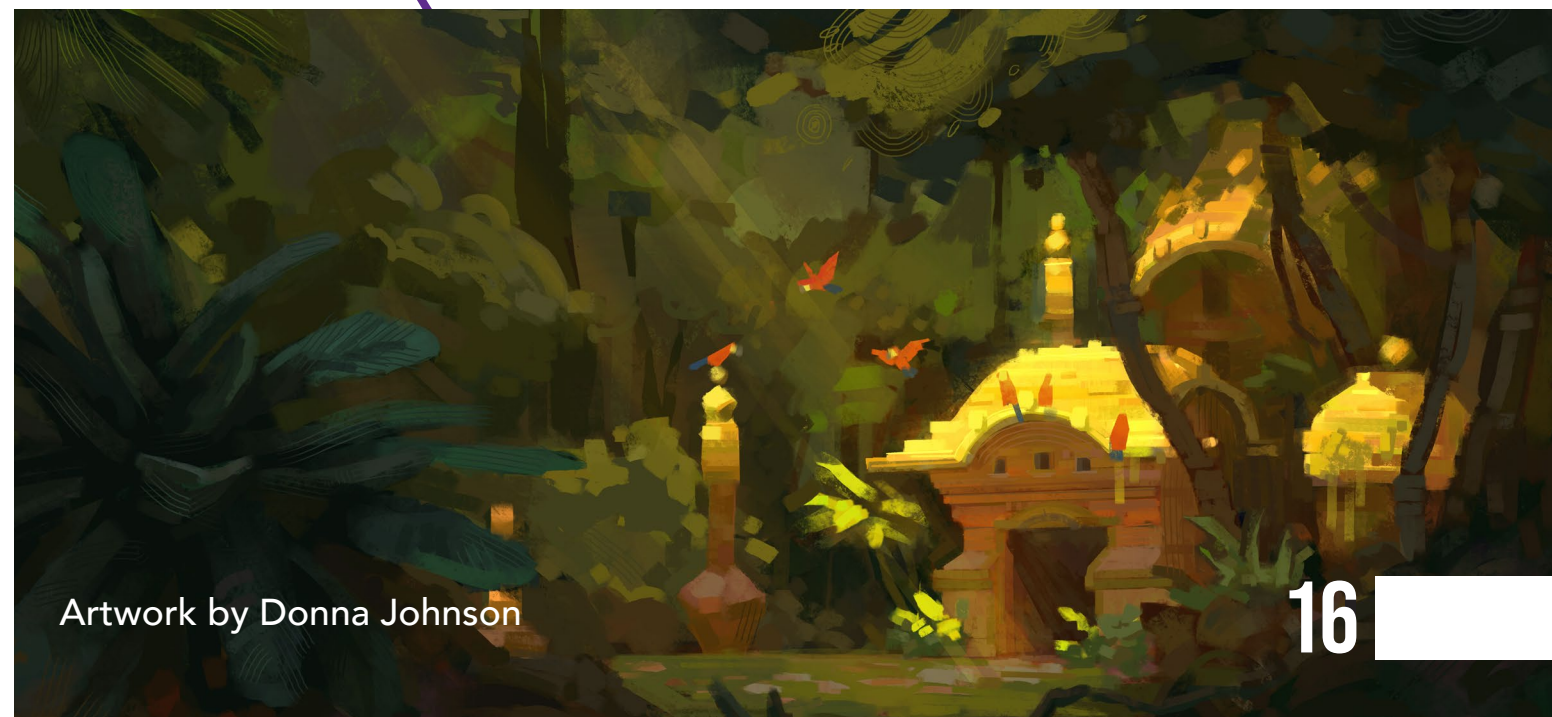
Artwork by Nevia Mateus



Artwork by Carolina Baumgarten

## TELLING STORIES

As one of the most comprehensive and leading Sequential Arts for Comics programs in Canada, the **MTM Illustration program** is focused on your style, your individuality, your story and your characters. Designed and taught by artists from Marvel, DC and Dark Horse, Oni Press and more, the program covers all aspects of comic and illustration. The instructors offer knowledge in not only scripting, character design, comic layout and illustration but also contract writing, pitching to publishers, finding illustration agencies and career development. Here is your chance to craft stories and gift them to the world.



Artwork by Donna Johnson



# TERM-BY-TERM COURSE LIST

Artwork by Betsy Lapp

## YEAR ONE

1 Beginning Life Drawing 1  
Perspective 1  
Design & Composition  
Principles of Drawing 1  
Introduction to Comic Book Layout  
Colour Theory & Background Painting  
Representational Painting 1

2 Beginning Life Drawing 2  
Perspective 2  
Structural Drawing 1  
Principles of Drawing 2  
Intro to Character Design  
Constructive Figure Drawing  
Representational Painting 2

## YEAR THREE

1 Illustration for Children's Books 1  
Character Design for Comics & Graphic Novels  
Advanced Life Drawing 1  
Intro to Graphic Novel Development  
Inking 2  
Penciling 2  
Introduction to Animal Drawing

2 Advanced Life Drawing 2  
Penciling 3  
Typography 1  
Digital Media for Artists  
Illustration for Children's Books 2  
Inking 3  
Drawing Hands & Feet

## YEAR TWO

1 Comic Book Layout & Composition  
Artistic Anatomy  
Intermediate Life Drawing 1  
Cartooning for Comics 1  
Visual Storytelling for Comics  
Intermediate Constructive Figure Drawing  
History of Sequential Arts  
Drawing Backgrounds, Props & Structures

2 Penciling 1  
Scripting for Comics  
Computer Lettering & Colouring  
Cartooning for Comics 2  
Inking 1  
Drawing Heads & Features  
Intermediate Life Drawing 2  
Illustration 1

## YEAR FOUR

1 Creating Mobile Comics  
Advanced Graphic Novel Development  
Drawing Drapery & SFX  
Illustration 2  
Intro to Storyboarding for Illustrators  
Typography 2

2 Drawing the Costumed Figure  
Advanced Graphic Novel Development 2  
Infographics  
Digital Production  
Freelancing & Self Promotion  
Portfolio Development  
Creating Motion Comics



# OUR GRADS HAVE WORKED AT



# CAREER PATHS

## ANIMATION

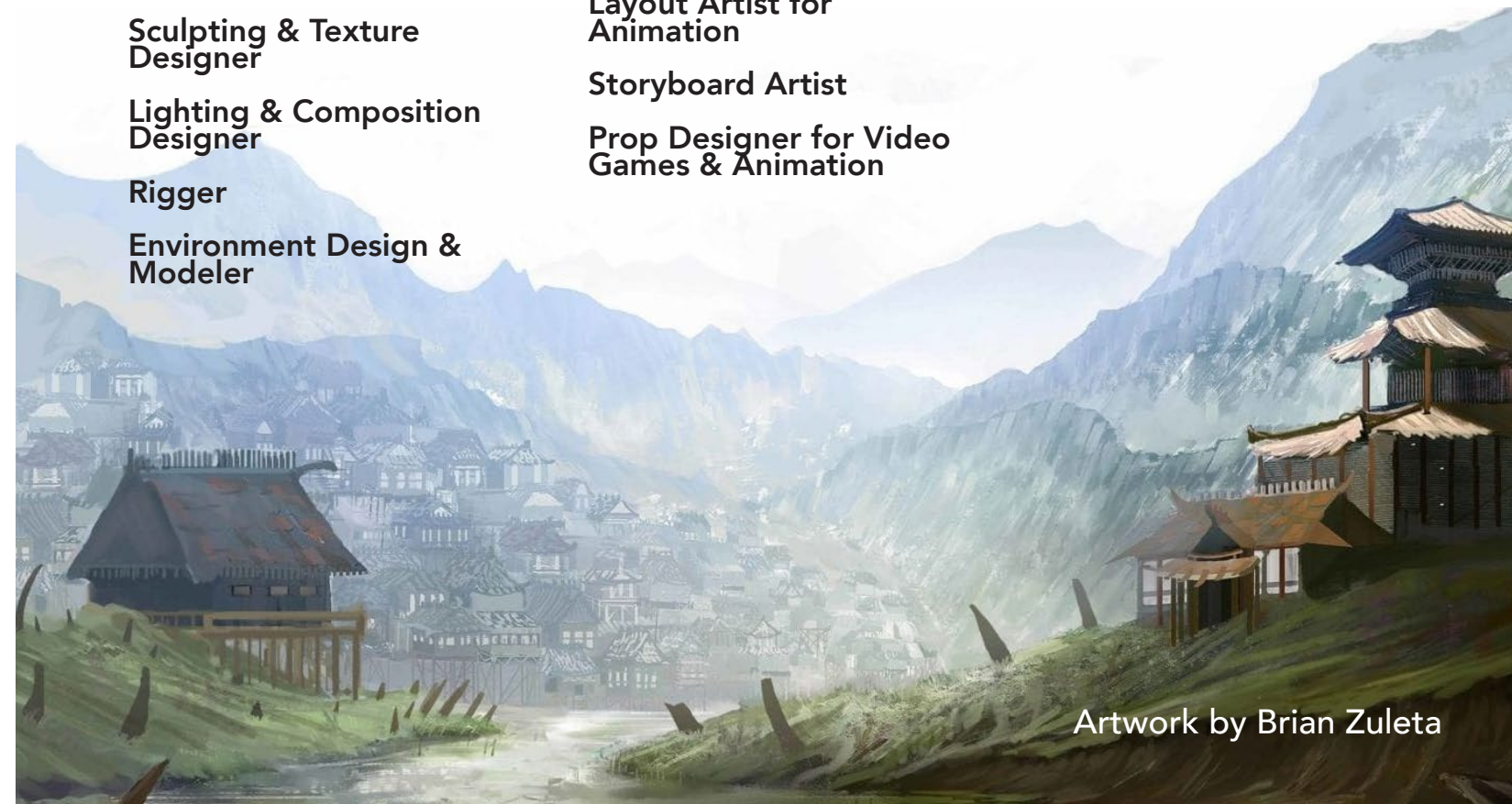
2D Animator  
3D Animator  
Character Rigger  
Storyboard Artist  
Character Designer  
Layout & Environment Design  
Digital Background Painter  
Colour Key Artist  
2D Computer  
Animation Artist (Harmony)  
Locations Designer  
Modelling  
Sculpting & Texture Designer  
Lighting & Composition Designer  
Rigger  
Environment Design & Modeler

## CONCEPT ART

Concept Artist for Video Games  
Concept Artist for Animation  
Character Designer  
Environment Designer for Video Games & Animation  
Digital Background Painter  
Colour Key Artist  
Pre Viz Artist for Animation  
Matte Painting Artist  
2D Background Painter  
Environment Design, Modeling and Texturing for Games  
Layout Artist for Animation  
Storyboard Artist  
Prop Designer for Video Games & Animation

## ILLUSTRATION

Comic Book Artist  
Character Designer  
Digital Background Painter  
Color Key Artist  
Illustrator  
Penciller  
Graphic Arts Designer  
Graphic Novelist  
Comic Book Artist  
Inker  
Book Cover Illustrator  
Storyboard Artist  
Children's Book Illustrator





# STUDENTS TO SUCCESS

Over the years, we've had our graduates break into the industry and mold it with their teachings and skills from **MTM College**! We are proud to be a part of their success from their first year to the final moment of graduation. Our alumni remain in contact throughout the years and some even return to teach new industry standards to those taking their first steps.



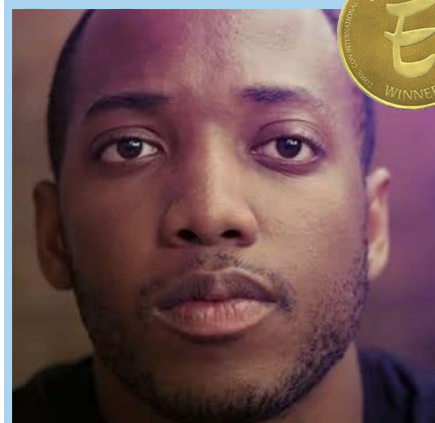
**AARON LONG**

-Animation Director - Bojack Horseman and Tuca & Bertie



**CAROLINA BAUMGARTEN**

-Art Director - Behold Studios



**PARIS ALLEYNE**

-Eisner award winner (Colorist)  
-MARVEL/DC/BOOM



**JOSH HILL**

-2D Lead Animator - The SPA Studios



**MICHELLE ASARASAKORN**

-Comic co-creator of the series PAWS, Colorist for Hunger & Dusk, Ambassadors, Isola



**ROBIN LAU**

-Senior Concept Artist - EA Games, Respawn

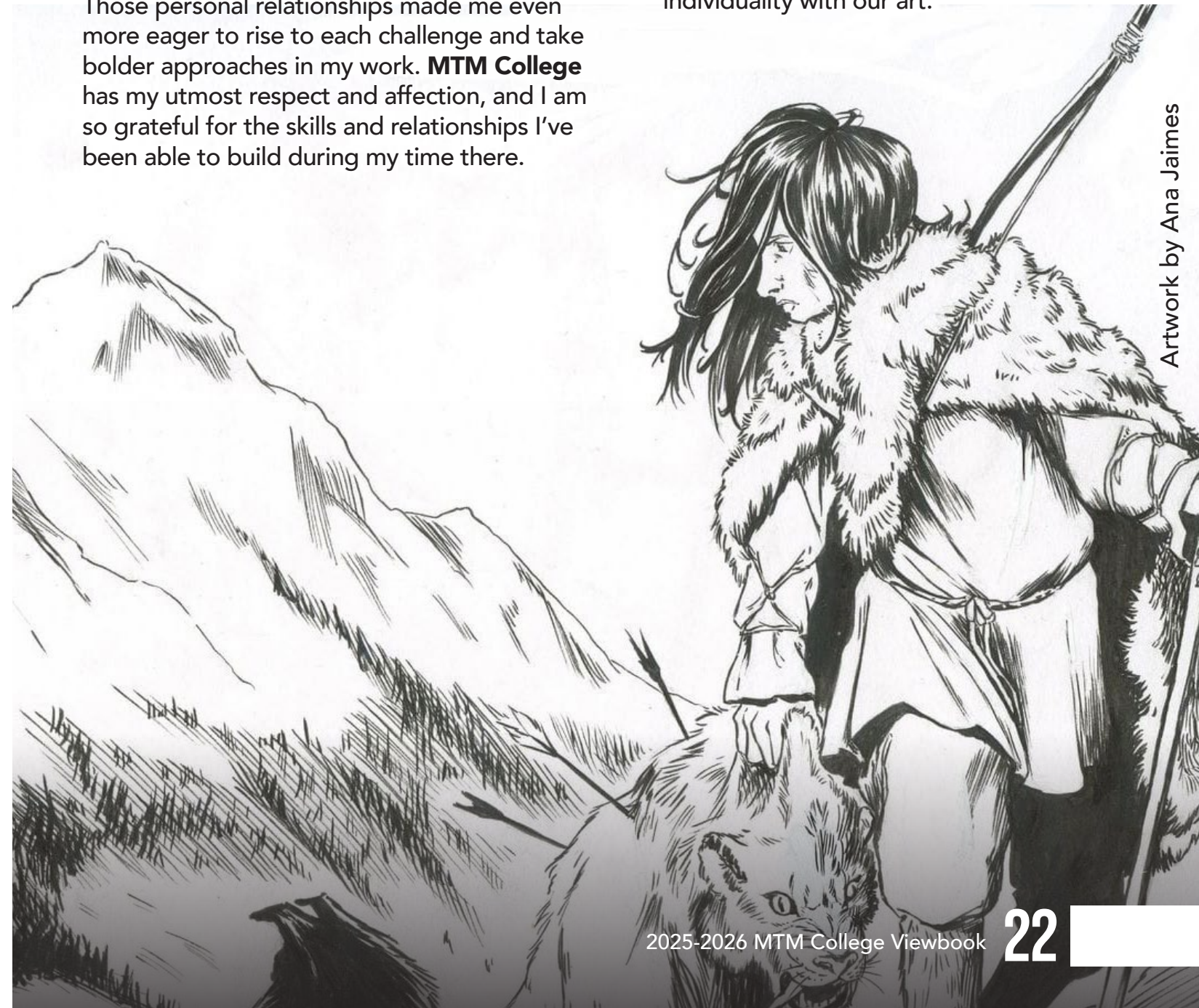
# TESTIMONIALS

—**ELLY HOOKER, 2025 SEQUENTIAL ARTS GRAD**

The instructors are a huge factor in what makes this school so special. Not only are they incredibly knowledgeable professionals; I also felt that they were genuinely invested in my and my classmates' growth, and really took the time to mentor us on an individual level. Those personal relationships made me even more eager to rise to each challenge and take bolder approaches in my work. **MTM College** has my utmost respect and affection, and I am so grateful for the skills and relationships I've been able to build during my time there.

—**DONNA JOHNSON, 2023 SEQUENTIAL ARTS GRAD:**

Thank you (**MTM**) for giving us the room to grow and to find our own voices because that is the core of the Sequential Arts program to me. It cultivates voices. We are taught to speak our messages clearly, through our stories, and to share our individuality with our art.



Artwork by Ana Jaimes





# HOW TO APPLY+ TUITION & FEES



## FIND THE PROGRAM FOR YOU

Research our programs and curriculum on our site and see what suits your interests best! Consider attending an upcoming **Open House** or book an **Info-Session** with our staff for any of your questions to be answered.



## UPDATES & INFO

For any updates on your application, please email [admissions@maxthemutt.com](mailto:admissions@maxthemutt.com)



## APPLICATION PROCESS

Apply to our programs online through our site: [mtmcollege.ca/apply-now/](https://mtmcollege.ca/apply-now/)  
Please send any additional academic documents if required.



## PORTFOLIO REVIEW

In some instances, our programs may require a portfolio review or interview. We will let you know if that is required for your program.

| FEE     | DOMESTIC STUDENTS | INTERNATIONAL STUDENTS |
|---------|-------------------|------------------------|
| Tuition | \$12,500          | \$18,000               |
| Total   | \$13,000          | \$18,500               |

# LEARN MORE ABOUT MTM COLLEGE



Our 2nd-Year Animation Students in Anatomy Class with Steve Millard.

## VIRTUAL TOUR

Watch our Video Walkthrough and book a Virtual Tour with one of our MTM Reps at: [mtmcollege.ca/book-a-tour](https://mtmcollege.ca/book-a-tour)

## INFO-SESSION

Book an In-Person Tour and Info-Session with one of our instructors by emailing [admissions@maxthemutt.com](mailto:admissions@maxthemutt.com).

## PORTFOLIO REVIEW

To speak to one of our teachers and coordinators in your interested program, we can book a portfolio review through emailing [admissions@maxthemutt.com](mailto:admissions@maxthemutt.com) who will be able to direct you.

## WORKSHOPS

Want to brush up on your skills? MTM College hosts a variety of our works. Feel free to follow our Instagram [mtm.college](https://www.instagram.com/mtm.college) for updates, or visit our site [mtmcollege.ca/art-workshops-toronto](https://mtmcollege.ca/art-workshops-toronto)





## Continue your education with a **Bachelor's Degree in Creative Arts at Yorkville University!**



Yorkville University's online Bachelor of Creative Arts provides a comprehensive blend of artistic development, business acumen, and leadership skills, empowering creators to become leaders in their field.

**The Business Degree for Creatives** – Network with industry professionals, study while you work, gain real-world experience, and join a community of creative leaders shaping the future of the arts.

**Project-Based Curriculum** – Designed and taught by award-winning professionals, our courses offer practical understanding of business fundamentals tailored to the needs of creative professionals.

**Learn from Leaders in the Field**– From cultural and ethical contexts to financial management and entrepreneurship, our faculty work in the arts and help you develop the key skills that set you apart in the industry.



## **First-of-its-kind Degree in Canada**

Our Bachelor of Creative Arts is Canada's first degree-completion program, offering creative professionals an accelerated pathway to earning their degree and the skills required to successfully take up senior leadership roles and project-based positions in the creative arts industry.



## **Be Mentored by Award-Winning Faculty**

Our faculty consists of award-winning professionals, some of whom have been active in the industry for over 30 years. The industry insights and connections that they bring to class helps you get a head start in achieving your career goals and stand out in the competitive market.



## **Become Part of the Industry Before You Graduate**

Through a mix of strategic partnerships and leveraging our faculty's network, we've created a learning ecosystem that embeds itself in Canada's creative industry. Your career begins when you start your program as you are already building a professional network that's vital for success in the creative arts.



## **Flexible Learning to Fit Your Schedule**

Our Bachelor of Creative Arts is Canada's first degree-completion program, offering creative professionals an accelerated pathway to earning their degree and the skills required to successfully take up senior leadership roles and project-based positions in the creative arts industry.

**For more information visit**  
[www.yorkvilleu.ca/programs/bachelor-of-creative-arts-degree-online/](http://www.yorkvilleu.ca/programs/bachelor-of-creative-arts-degree-online/)





Artwork by Nolan Brewer

## FIND US AT



[www.maxthemutt.com](http://www.maxthemutt.com)

## CONTACT US

For general inquiries, email us at  
[info@maxthemutt.com](mailto:info@maxthemutt.com).

For Admission related questions, email us at  
[admissions@maxthemutt.com](mailto:admissions@maxthemutt.com)

Or call us at **1-877-486-MUTT** or **1-416-703-6877**

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